







#### Introduction

- Reflection and metacognition have large educational benefits [Baird 2007]
- We want to encourage and induce higher levels of reflection in students
- Exam corrections are a relatively common assignment that instructors may utilize in a course
- We propose students record a video of them explaining their mistakes and the correct answer to a problem rather than traditional exam corrections on paper
- This forces students to plan out how to explain a problem as well as verbalize it to a camera, which may [source needed] induce a higher level of reflection

<ul> <li>Introductory Mechanics for Engineers</li> <li>Studio Physics Class</li> <li>2 Sections of 72 students</li> </ul>			Methods		
Students take Graded exams Video			Engineers Studio Ph	s ysics Class	5
	Friday	Monday	Tuesday	Wednesday	Thursday
exum returned Corrections Due	Students take exam	Graded exams returned			Video Corrections Due

- Students submit their videos via Google form including a short survey gauging student experiences with 4 qualitative response questions and 1 quantitative question using a Likert item
- Thematic analysis will be conducted on the qualitative data by the first 3 authors with reliability determined by the arithmetic average of Cohen's Kappa for interrater reliability
- Students receive credit on the exam or course as an incentive to complete the voluntary assignment

University of Georgia

SESAPS

# Enhancing Student Learning through Video-Based Exam Corrections (Pencasts) in Introductory Physics Courses Supplemental David Seiden<sup>1</sup>, Jimmy Sargent<sup>1</sup>, Zainil Charania<sup>1</sup>, and Nandana Weliweriya<sup>1</sup> David.Seiden@uga.edu, James.Sargent@uga.edu, Zainil.Charania@uga.edu, NandanaW@uga.edu Information:

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# Survey & Coding Manual

# Question 1: Please describe your experience of creating this video to explain the solution to this problem.



- "My phone kept running out of storage"
- "It took a long time to upload to YouTube"
- "It was super easy, I just screen-recorded my tablet"

#### Understanding

- "It took going back to see what I did wrong"
- "I feel like I understand it better now"





Credit "I'm just happy to get a higher score" "It was a great incentive to look back at the exam"

### Fun

- "It was fun!"
- "I enjoyed the experience"
- "I hated every second of it"



Question 3: How did the process of explaining the mistakes in this video affect your understanding of this problem?



# Understanding

- "I feel like I could solve a similar question
- on the next test"
- "I feel a lot better about this material"
- "I know where I went wrong now"

# Verbalizing

"It was like I was teaching the problem, which helped me understand it better" "Putting my thoughts into words made me realize what I did wrong"





Confidence

- "I feel a lot better about projectile problems now!" "It helped me realize I was just
- overthinking everything

# Unaffected

- "It didn't"
- "I already knew it, I just made a stupid mistake"





# Richmond, KY, 2023

### Discussion

Coding manual is a living document and can/should be updated as data collection continues Limited training time for raters to learn the coding manual Easy to implement Adjustable to different contexts Students note their own reflective practices
Student response has been overwhelmingly positive No data on broader impact of video corrections on course performance yet
Unfortunately requires potentially infeasible grading times Requires grading videos, which may be slow May be used as an assignment rather than related to the exam

#### **Future Work**

Analyze data using this coding
manual
Track student performance over
several semesters to observe and
compare to peers without this
opportunity
Implement different reflective
practices instead of corrections, such
as incorrect solutions
Allow students the option between
premade incorrect solutions to a new
problem and their own flawed work
from the exam

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